

Professional Skill Tips for Rift

As a new blood of MMORPG, Rift has got an outstanding achievement after it released. Only in a short period, millions of players join in this fantasy world to start a fresh journey. The game released on March, 2011, players usually used to compare it with another hot MMORPG World of Warcraft. The comparison will be pretty obvious and hard to ignore, especially given the game's tag line that "We're not in Azeroth anymore", displayed in various advertisements for this game. In most gamers' eyes, Rift has same story mode as World of Warcraft but more exquisite details and fantasy scene. It usually needs you to earn [Rift gold](#) or [Rift Plat](#), and some times even the [Rift Power leveling](#). However, specific skills and leveling ways are different from world of warcraft. Here are some professional tips for Rift players, especially rookies. It divided in three factors, leveling tips for Rift planes, group tips for Rift: Planes of Telara and other tips for Rift: Planes of Telara.

(1) Leveling Tips for Rift Planes

The new MMO Rift: Planes of Telara is now out, and many of us are looking for some good tips on how to level up quickly in this great game. So I've compiled here for you just a few tips to get you moving.

- 1) Unlike most mmo's where grabbing a few quests at a time will give you the best experience points and faster leveling, in Rift: Planes of Telara, it's best to stick with one main quest at a time. With one quest in a zone, you gain more experience and gain it faster. Don't try to juggle quests about in order to turn them

all in for a giant experience boost as that won't happen. It's best to just hunker down and go at it one by one as quickly as you can thereby granting you levels faster than ever.

- 2) Grab those easy high experience points (XP) quests and skip those time wasting hard ones, as those can greatly reduce your leveling speed. By doing the simpler quests instead of tough ones you save both time and level up sooner.

Where one quest might easily take up to an hour to complete you could finish 3 or 4 easier quests and have possibly earned you another level. Difficult quests that grant little XP were programmed into the game specifically to slow the player down and scale leveling. By bypassing them you avoid frustration as well as lost time.

- 3) Join into invasions for some great fun leveling. A little while after you start playing Rift: Planes of Telara you can join into a rift invaders game. As soon as you take the rift invaders out you earn a bit of experience but if you win the game you can earn massive XP, and as a bonus when you complete certain levels you earn rewards. So make sure to play as many rifts and invasions as you can. With the quick XP and fun rewards (along with the loads of fun you will have while playing it) there isn't really a downside for playing through them. Always try to go with a group in a rift invasion, though, as running in by yourself won't grant you that much XP and isn't worth the time. Joining in a public raid is much smarter since you can get through 30+ invasions. Do that and you'll soon be clearing 10 rifts and

earning you a boatload of XP and other fun stuff. So if you have the chance, avoid the solo rifts and go with a group.

Remember, if you follow these three easy tips you should be up there with the best of them in no time, fighting those epic beasts, and burning through minions like butter. Rift: Planes of Telara offers many ways to level up with both efficiency and fun. Don't give up hope when the going gets tough, but don't think you always have to choose the tough route! Use these smart tips, get out there, and explore the magical world that is rift!

(2) Group Tips for Rift: Planes of Telara

If you play Rift: Planes of Telara long enough, you are certain to team up with other players for rifts, PVP, and end game dungeons that are impossible to beat without a team. Group play is a fundamental for any mmo, and Rift is no different. If you want to take on the best of the baddies, here are a few tips you might want to employ.

Three major areas make a group a necessity. You must have a group to play rifts, PVP, or dungeons and raids. Each has their own specific needs and wants so you'll want to fine tune your team to greet each challenge with the best group you can.

- 1) For PVP, two types are available, Warfronts or world PVP. For the latter it is every man for himself, but with Warfront PVP you can team up with other players and take on another group in a goal based combat zone. One thing to look for in a group is good communication. With that you can create great strategies, and keep well aware of what is going on all over the battlefield.

- 2) If you want to try your hand at rifts, it is best to try to handpick your team. You can join up with anybody around you and the game automatically scales the other players to match your player in skill and level, but, if you want the best and most effective rift shutdowns, you want to create or find a group that has good communication and that you can team up with again and again. One smart thing to consider is to find a guild with players that are looking to attack at full force whenever a rift goes live. Do this and you'll not only level up, but you'll have a lot of fun while you do it.
- 3) Raiding and dungeons. You can go with five players to do a dungeon. For a raid, you can go with ten or even twenty players. In order to get through these fast and efficiently you need a strong core group of players. Since Rift: Planes of Telara has such a unique player base (thanks to their soul system) you can have a wide range of groups. Try your best to find players that fit into the more general gaming roles such as healer, mage, assassin, and tank. Each dungeon campaign needs a healer and a tank for the best results. Try to find one hybrid that can do just about anything on the field. For raids, skill will decide more what needs to be chosen, along with what bosses you are going to hit.

You may want to consider creating or joining a guild. Getting together with the same online buddies not only makes the group battles more fun, but it gives you a wide range of benefits. These include better chat, bank and auction resources and quick teaming up through guild events. Rift: Planes of Telara is like any other mmo—the rise or fall of your team depends on how well you function and enjoy each other. Work on that from early on

and you'll create a team that knows each other's weaknesses and can overcome them.

So go ahead, become one of the most feared groups in all of rift!

(3) Other Five Tips for Rift: Planes of Telara

One of the hot new games available is Rift: Planes of Telara. If you're just starting to catch on, and (like most players) looking for an inside scoop on what you should do; then read on, as I outline some great tips for earning [Rift gold](#) , (or [Rift platinum](#) and [Rift powerleveling](#)), along with a few other helpful hints.

- 1) Try to pick a soul combination that makes for easy leveling. If your goal is to end up as an assassin, don't fret endlessly about making anything else your main soul. You can end up with all of the souls in any one of the callings, and with a few [Rift gold](#) pieces, can switch out your specialization for the one of your choice later on.
- 2) Sell those scrolls! In Rift: Planes of Telara, scrolls sell for a hefty sum, (3 gold exactly) and while this might not be that much to a high level player, for the low level player just starting out this can be a quick fortune maker. With this in mind, instead of applying them as buffs, store them for later and sell them for [Rift plat](#). By hanging on and cashing in on scrolls you can earn 60+ gold on your way to level 20 without much trouble. Keep in mind that that's around 20% of your first mount. It's more than worth it to trade scrolls in.
- 3) Join in the invasions and keep the planar currency you get for upgraded planar focus. From almost the start of the game you can pick up a quest which, upon completion, gives you your first planar focus, which allows you to equip to lesser

planar essences, letting you have some small stat boosts. If you keep participating, when you reach level 15 you can find a way to upgrade your focus from the planar goods vendor, whom you can find in a number of the towns including Meridian, and Sanctum. The more you upgrade the more boosts you can add, and this can add a significant advantage for your character. By upgrading your planar focus early in game, you can add between 3-7 of your primary attributes, as well as a chance for better upgrades in the future. While it might not seem like much, it all adds up in the end so keep this in mind and keep on with these quests.

- 4) There is no need to grind for levels in Rift: Planes of Telara. The regular quests will get your character to the maximum level, so unless you are a killaholic, avoid fights that do not have a quest benefit. (Also, with rifts and invasions, you can earn a ton of XP and rewards, so if you must grind, grind here for the best results.)
- 5) Make sure to nab a gathering profession. If you don't care about professions at least grab something like foraging or mining since it's a great way to earn some extra [Rift gold](#) or [Rift Plat](#) in the game and can help with leveling crafting, which can get quite pricey later on.

If you put to good use these five tips, you can improve your character all around and get yourself some extra gold to boot. Keep them in mind when you play and I'm sure they'll become some of your favorite techniques.

From all above are useful tips I sum up for Rift players. Hope gamers can get some useful tips through all of these points.

More news about RIFT from <http://www.mmoxe.com/news/> :

[The Rift Fantasy](#)

[RIFT: Another free weekend coming](#)

[RIFT: River of Souls event been trucking in game](#)

[RIFT: Role-ing with my homies](#)

[RIFT: Beautiful shot](#)

[Rift gold: New Fantasy MMORPG Adventure](#)

[RIFT: Coin Lock an excellent idea](#)